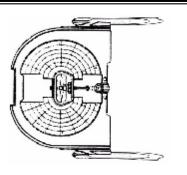


Brenton Class XI Cruiser









Construction Data Mail M						
Date Entering Service 2269 (2/14) 2272 (2/17) 2277 (7/18) 2279 (2/19) 2284 (2/21) Number Constructed 108	Construction Data					
Number Constructed 108						
Hull Data Superstructure Points 21		,		` '	` '	,
Superstructure Points 21		108	10	63	14	138
Damage Chart C						
Size						
Length		С	С	С	С	С
Wildin						
Height 165,185 mt 163,385 mt 174,460 mt 166,880 mt 178,863						
Weight 165,185 mt 165,385 mt 174,560 mt 165,580 mt 178,863	Width	254 m	254 m	254 m	254 m	258 m
Cargo Units	Height	55 m	55 m	55 m	55 m	57 m
Cargo Units 450 SCU 300 SCU 450 SCU 270 SCU 400 SCU Cargo Capacity 22,500 mt 15,000 mt 22,500 mt 13,500 mt 20,000 mt Equipment Data None None None None None Control Computer Type M-4 M-4 M-4 M-4 M-4 Transporters 4 5 4 5 4 Standard 6-person 3 4 3 4 3 Cargo 2 1 2 1 2 2 Crew 378 382 36 390 395 385 60 160 60 170 60 60 170 60 60 170 60 8 41 4 8 4 10 44<	Weight	165,185 mt	163,385 mt	174,560 mt	166,580 mt	178,863 mt
Cargo Capacity	Cargo					
Landing Capability Equipment Data Control Computer Type M-4	Cargo Units	450 SCU	300 SCU	450 SCU	270 SCU	400 SCU
Equipment Data Control Computer Type M-4	Cargo Capacity	22,500 mt	15,000 mt	22,500 mt	13,500 mt	20,000 mt
M-4		None	None	None	None	None
Transporters	Equipment Data					
Standard G-person 4	Control Computer Type	M-4	M-4	M-4	M-4	M-4
emergency 22-person 3 4 3 4 3 2 1 2 1 2 1 2 1 2 0 0 1 2 1 2 2 1 2 2 1 2 2 2 1 2 2 2 2 2 2 2 2 2 2 2 2 2 2 4	Transporters					
Cargo	standard 6-person	4	5	4	5	4
Other Data Crew 378 382 386 390 395 Assengers 60 160 60 170 60 60 Astrophysical Passengers 60 60 170 60 60 Astrophysical Passengers 60 60 170 60 60 Astrophysical Passengers 60 60 170 60 Astrophysical Passengers 60 60 60 60 60 60 60 6	emergency 22-person	3	4	3	4	3
Crew 378 382 386 390 395 Passengers 60 150 60 170 60 Shuttlecraft 4 8 4 10 4 Engines and Power Data Total Power Units Available 42 42 42 41 4/1 4/1 4/1 Marp Engine Type FWF-1 FWF-1 FWF-1 FWF-1 FWF-1 FWF-1 Number 2 2 2 2 2 2 Power Units Available 18 18 18 18 18 18 Stress Charts G/L G/L G/L G/L G/L G/L Maximum Sate Cruising Speed Warp 6 Warp 6 Warp 6 Warp 6 Warp 8 FH-5 FIG-3	cargo	2	1	2	1	2
Passengers	Other Data					
Shuttlecraft	Crew	378	382	386	390	395
Engines and Power Data Total Power Units Available 42	Passengers	60	160	60	170	60
Total Power Units Available 42	Shuttlecraft	4	8	4	10	4
Movement Point Ratio 4/1	Engines and Power Data					
Warp Engine Type	Total Power Units Available	42	42	42	42	48
Number 2 2 2 2 2 2 2 2 2	Movement Point Ratio	4/1	4/1	4/1	4/1	4/1
Number 2 2 2 2 2 2 2 2 2	Warp Engine Type	FWF-1	FWF-1	FWF-1	FWF-1	FWF-1
Stress Charts G/L G/L G/L G/L G/L Maximum Safe Cruising Speed Warp 6 Warp 6 Warp 6 Warp 6 Warp 6 Warp 6 Warp 8 FIF-1 FIF-1 To a short of the stress of th		2	2	2	2	2
Maximum Safe Cruising Speed Warp 6 Warp 8 Warp 6 Warp 8 Warp 8 Warp 6 Warp 8 Warp 6 Warp 8 Warp 6 Warp 6 <td>Power Units Available</td> <td>18</td> <td>18</td> <td>18</td> <td>18</td> <td>18</td>	Power Units Available	18	18	18	18	18
Emergency Speed Warp 8 FIC-3 FIC	Stress Charts	G/L	G/L	G/L	G/L	G/L
Impulse Engine Type	Maximum Safe Cruising Speed	Warp 6				
Power Units Available Weapons and Firing Data Beam Weapon Type FH-5 FH-5 FH-8		Warp 8				
Weapons and Firing Data Beam Weapon Type FH-5 FH-5 FH-8 FH-	Impulse Engine Type	FIC-3	FIC-3	FIC-3	FIC-3	FIF-1
Beam Weapon Type	Power Units Available	6	6	6	6	12
Beam Weapon Type	Weapons and Firing Data					
Firing Arcs	Beam Weapon Type	FH-5	FH-5	FH-8	FH-8	FH-8
Firing Arcs	Number	6 in 3 banks of 2	8 in 4 banks of 2			
Firing Chart R R R R T T T T T T T T T Maximum Power 4 4 4 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5	Firing Arcs	2f/p,2f/s	2f/p,2f/s	2f/p,2f/s	2f/p,2f/s	2f/p,4f,2f/s
Damage Modifiers +2 (1-8) (1-10) </td <td>Firing Chart</td> <td></td> <td>R</td> <td></td> <td>Т '</td> <td>Т</td>	Firing Chart		R		Т '	Т
+2	Maximum Power	4	4	5	5	5
+1 (9-16) (9-16) (11-18) (11-18) (11-18) (11-18) Missile Weapon Type FP-3 None FP-6 None FP-5 Number 3 3 3 3 Firing Arcs 2f,1a 2f,1a 2f,1a Firing Chart D O R R Power To Arm 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	Damage Modifiers					
Missile Weapon Type FP-3 None FP-6 None FP-5 Number 3 2f,1a	+2	(1-8)	(1-8)	(1-10)	(1-10)	(1-10)
Number 3 3 3 3 3 3 2f,1a 1a 1 1 1 1 1 1 1 1 1 16 8 8 25 8 8 <td< td=""><td>+1</td><td>(9-16)</td><td>(9-16)</td><td>(11-18)</td><td>(11-18)</td><td>(11-18)</td></td<>	+1	(9-16)	(9-16)	(11-18)	(11-18)	(11-18)
Firing Arcs 2f,1a R R P P A 1 1 1 1 1 1 1 1 1 1 1 1 16 16 16 16 16 16 16 16 16 16 1/3 1/3 1/3 1/3 1/3 1/3 1/3 1/3 1/3 1/3 1/3 1/3 1/3 1/4 14 14 14 14 14 14 14 14 14 14 14 14 10.5 10.5 10.5 10.5 10.5 10.5 10.5 10.5 10.5 10.5 10.5 <t< td=""><td>Missile Weapon Type</td><td>FP-3</td><td>None</td><td>FP-6</td><td>None</td><td>FP-5</td></t<>	Missile Weapon Type	FP-3	None	FP-6	None	FP-5
Firing Chart D O R Power To Arm 1 1 1 Damage 6 12 16 Shields Data Deflector Shield Type FSK FSK FSL FSL Shield Point Ratio 1/2 1/2 1/3 1/3 1/3 Maximum Shield Power 14 14 14 14 14 14 Combat Efficiency D 82.0 80.6 107.6 100.5 110.5 WDF 21.0 18.6 45.9 25.8 62.9	Number	3		3		3
Power To Arm 1 1 1 1 1 1 1 16 16 Shields Data 12 16 16 Shields Data 5 FSK FSK FSL FSL FSL FSL FSL Shield Point Ratio 1/2 1/2 1/3 1/3 1/3 1/3 1/3 1/3 1/3 1/3 1/3 1/3 1/3 1/4 14 14 14 14 14 14 14 14 14 14 14 14 14 14 14 10.5 10.5 110.5 1	Firing Arcs	2f,1a		2f,1a		2f,1a
Damage 6 12 16 Shields Data Deflector Shield Type FSK FSK FSL FSL FSL Shield Point Ratio 1/2 1/2 1/3 1/3 1/3 1/3 Maximum Shield Power 14 14 14 14 14 14 Combat Efficiency D 82.0 80.6 107.6 100.5 110.5 WDF 21.0 18.6 45.9 25.8 62.9	Firing Chart	D		0		R
Shields Data Deflector Shield Type FSK FSK FSL FSL FSL Shield Point Ratio 1/2 1/2 1/3 1/3 1/3 1/3 Maximum Shield Power 14 14 14 14 14 14 Combat Efficiency D 82.0 80.6 107.6 100.5 110.5 WDF 21.0 18.6 45.9 25.8 62.9	Power To Arm	1		1		1
Deflector Shield Type FSK FSK FSL FSL FSL Shield Point Ratio 1/2 1/2 1/3 1/3 1/3 1/3 Maximum Shield Power 14 14 14 14 14 14 Combat Efficiency D 82.0 80.6 107.6 100.5 110.5 WDF 21.0 18.6 45.9 25.8 62.9	Damage	6		12		16
Shield Point Ratio 1/2 1/2 1/3 1/3 1/3 Maximum Shield Power 14 14 14 14 14 Combat Efficiency D 82.0 80.6 107.6 100.5 110.5 WDF 21.0 18.6 45.9 25.8 62.9	Shields Data					
Maximum Shield Power 14 <th< td=""><td>Deflector Shield Type</td><td>FSK</td><td>FSK</td><td>FSL</td><td>FSL</td><td>FSL</td></th<>	Deflector Shield Type	FSK	FSK	FSL	FSL	FSL
Combat Efficiency D 82.0 80.6 107.6 100.5 110.5 WDF 21.0 18.6 45.9 25.8 62.9		1/2	1/2	1/3	1/3	1/3
<i>D</i> 82.0 80.6 107.6 100.5 110.5 <i>WDF</i> 21.0 18.6 45.9 25.8 62.9	Maximum Shield Power	14	14	14	14	14
<i>D</i> 82.0 80.6 107.6 100.5 110.5 <i>WDF</i> 21.0 18.6 45.9 25.8 62.9	Combat Efficiency					
		82.0	80.6	107.6	100.5	110.5
	WDF					
	CE	17.2	15.0	49.4	25.9	60.2

The *Brenton* class crusier was designed as a complement to the *Constitution* class vessels as they began to be replaced or refitted to *Enterprise* class specifications. An excellent example of Starfleet's multi-mission design philosophy, the *Brenton* can readily serve under Galaxy Exploration Command or Military Operations Command. It also serves as a command ship for Starfleet operations.

The *Brenton* is economical to build and cheaper to operate than most cruisers. It has a smaller crew than *Enterprise* class cruisers, but can serve in similar roles as the *Enterprise*. The *Brenton* was designed more for combat than research, although it does have adequate facilities on board for research and exploration.

The *Brenton* was designed for the older style warp nacelles from the *Constitution* class era, but was changed during construction when the newer design became standard usage. Its aft-firing torpedo has caused many an opponent to think twice before attacking from the rear. In fact, when the *Brenton* class first saw combat with the Klingons, the Klingons were allowed to approach from the rear. The Klingons, seeing the perfect chance to attack, were annihilated at close range by the "stupid, crippled Federation captains", as was quoted by one captured Klingon commander after the engagement. This action has caused the Klingons to treat *Brentons* with respect.

The Mk II and IV *Brentons* act as fleet command ships. These vessels are the first modern-day command ships in Starfleet. The Mk II and IV are modifications of the Mk I and III respectively, having their torpedo tubes removed and research facilities reduced to provide more room for administrative support, an on-board fleet command and control headquarters, additional passenger accommodations, and an expanded shuttlebay. These ships serve in the rear echelon of formed fleets, coordinating the vessels that make up that fleet. One *Brenton* command ship can efficiently coordinate the activities of up to 30 other starships. Although never deployed during an actual fleet engagement with enemy forces, training exercises have shown that the presence of such a command ship readily increases the efficiency of fleet activities.

While en route to its assigned duty station in June of 2288 (2/24), the USS Hatton discovered a space-time anomaly in a well charted area of space. Diverting to investigate, the Hatton arrived in time to view two unidentified vessels emerge from the anomaly. The ships were of two different designs and each appeared to have heavy damage. While hailing the vessels, one of the ships fired upon the Hatton, inflicting negligible damage from its beam weapon. The Hatton raised shields and again hailed the vessels. The ship which had fired upon the Brenton then exploded, further damaging the remaining vessel. By this time, the crew of the Hatton had identified the remaining vessel as a Verne class cruiser- a starship from the early days of the Federation dating back to the mid 2100s. The crew of the Verne class was immediately beamed aboard before it also exploded. The Verne class vessel was identified as the UES Merlin, which was reported as destroyed in an action against Romulan forces during the Romulan War in 2155. The crew, all Terrans, was taken to Starbase 15 where they were debriefed and made aware of their current situation. The other vessel which appeared with the Merlin was later identified as a Romulan U-21 "Defender of Stars" class cruiser. Further investigation into the incident revealed that the space-time anomaly had appeared at the general location of the engagement in which the Merlin was reported lost almost 150 years ago.

Of the 333 *Brentons* built, 58 Mk IIIs, and 136 Mk Vs remain in active service. Ninety-eight Mk Is have been placed in reserve fleets pending appropriations for upgrades to Mk IV or V standard. Six Mk Is, 2 Mk IIIs and 1 Mk V have been destroyed, 1 Mk I and 1 Mk III are listed as missing. One Mk I has been captured by the Klingons. Two Mk Is, 2 Mk IIIs and 1 Mk V have been scrapped. One Mk I and one Mk III have been assigned to Starfleet Training Command and 2 Mk Is have been disarmed and sold to the commercial sector.

The *Brenton* is produced at the Sol IV, Cait, and Morena shipyards. Peak production rate was 12 per year. New construction has been halted with the shipyards now refitting most Mk III *Brentons* to Mk V standard. A limited number of Mk IIIs are to be refitted to Mk IV standard. The contractor of the *Brenton* is A'Alakon Landiss, Inc. of Andor.

Gamemaster's note: The presence of a *Brenton* command ship (Mk II or IV) can provide all friendly ships within 30 hexes of the *Brenton* a +10 to all Captain's Skill Ratings and Crew Efficiency Ratings. This bonus is not cumulative if more than one *Brenton* is in the area. In addition, all ships within 30 hexes of a *Brenton* receive a +1 to sensor lock attempts. This bonus is not applied in any way towards locking attempts on cloaked vessels.

Changes to FASA Mk I:

- -FWF-1 Total Power Units Available adjusted from 20 to 18, error in published stats.
- -FID-2 impulse drive replaced with FIC-3 to better reflect published Total Power Units Available.
- -Weight increased due to component masses.
- -D and WDF factors adjusted.

Changes to FASA Mk III:

- -FWF-1 Total Power Units Available adjusted from 20 to 18, error in published stats.
- $\hbox{-}{\it FID-2} \ impulse \ drive \ replaced \ with \ FIC-3 \ to \ better \ reflect \ published \ Total \ Power \ Units \ Available.$
- -Superstructure increased due to component requirements.
- -Weight increased due to component masses.
- -D factor adjusted.

Changes to FASA Mk V:

- -FWF-1 Total Power Units Available adjusted from 20 to 18, error in published stats.
- -FIE-2 impulse drive replaced with FIF-1 to better reflect published Total Power Units Available.
- -Superstructure increased due to component requirements.
- -Weight increased due to component masses.
- -D factor adjusted.

Updated and expanded from Federation Ship Recognition Manuals, 1st and 2nd editions with additional material from Ship Construction Manual, 2nd edition, all by FASA.

Graphics courtesy www.shipschematics.net. U-19 and related material courtesy of Steven Bacon (steven.bacon@ntlworld.com). Original text by Lee Wood (FASAfan@hotmail.com). Compiled by Lee Wood. Version 2.7.